

Problems/Solutions:

Here is a list of possible problems and how you can resolve them:

PROBLEM:

An item (such as a picture) does not display in the thumbnail list or the current item display area.

PROBLEM:

Cannot print an item or list.

SOLUTION:

Try giving ScrapIt Pro more memory by selecting the ScrapIt Pro icon in the Finder and doing a "Get Info" on it. Change the preferred memory size to a higher number (try adding 500k).

PROBLEM:

The window is not opening correctly for some reason.

SOLUTION:

While a file is opening, hold down the Shift key, this will reset any preferences for the file (including the location of the window) to it's original state.

PROBLEM:

Whenever you open a file, the program freezes or causes other problems (it could be the item was somehow corrupted and is causing problems while trying to display it).

SOLUTION:

While a file is opening, hold down the Shift and the Command keys, this will remove whatever the current item is before displaying the window. An alert will ask you to verify this operation.

PROBLEM: ScrapIt takes too long to start!

SOLUTION:

There are a few things you can do.

1. If you have the Speech manager installed and have no need to have ScrapIt speak an text items, select the "Preferences..." option from the "File" menu and uncheck the "Load Voices on start-up" option.
2. If you have files opening at start-up with lots of items and sorting is on for that file, go to the File Settings dialog (see "The ScrapIt Pro Window") and uncheck the "Sorted List" option to turn sorting off for that window. You can arrange the items in a file by Click-dragging (see "Short Cuts & Tips").
3. If you have more than 100 fonts installed, try checking the "Save Font Menu" option in the Application Preferences dialog (see the "Application Preferences" chapter).

4. If you have a PowerMac with QuickDraw 3D installed and don't plan on viewing any 3D items in ScrapIt Pro, you can check the "Disable QuickDraw 3D" option in the Application Preferences dialog to speed up start-up.